

## Course title: Introduction to informatics and programming

Course Basic Information			
<b>Academic Unit:</b>	Faculty of Civil Engineering		
<b>Course title:</b>	Introduction to informatics and programming		
<b>Level:</b>	Bachelor		
<b>Course Status:</b>	Mandatory		
<b>Year of Study:</b>	I (Second semester)		
<b>Number of Classes per Week:</b>	2+2 (Lectures + Lab work)		
<b>ECTS Credits:</b>	6		
<b>Time /Location:</b>	Faculty of Civil Engineering		
<b>Teacher:</b>	Prof. Ass. Milot Muhaxheri		
<b>Contact Details:</b>	milot.muhaxheri@uni-pr.edu		
Course Description:			
<b>Course Description:</b>	This course teaches students about basics of informatics, such as processing of word files, spreadsheets and presentations. In addition, the course teaches about fundamental concepts of programming languages, including techniques for designing flow diagrams for solving various computing problems.		
Course Goals:			
<b>Course Goals:</b>	This course aims to teach students with basics of informatics and programming techniques. The main focus is oriented towards Python programming language.		
Expected Learning Outcomes:			
<b>Expected Learning Outcomes:</b>	<p>After finishing this course, the student will have the following knowledge:</p> <ul style="list-style-type: none"> <li>• Will be able to use software tools for document processing,</li> <li>• Will be able to use software tools for spreadsheet processing,</li> <li>• Will be able to use software tools for presentation preparation,</li> <li>• Understand the principles behind programming,</li> <li>• Be able to understand and use basic commands of Java programming language,</li> <li>• Be able to design flow diagrams for solving different problems that might arise during study period,</li> <li>• Understand principles behind object oriented Programming</li> </ul>		
Student workload (Consistent with the learning outcomes)			
Activity	Hours	Day/Week	Total
Lectures	2	15	30

Theory/ Lab Work/Exercises	2	15	30
Practical Work	4	4	16
Consultations with the teacher	1	14	14
Field Work	0	0	0
Test, seminar paper	3	2	6
Homework	2	4	8
Self-study (library or home)	2	10	20
Preparation for final exam	10	2	20
Assessment time (test, quiz, final exam)	2	2	4
Projects, presentations, etc.	2	1	2
<b>Total</b>			<b>150</b>
<b>Teaching Methods:</b>	Lectures, laboratory works and homework.		
<b>Assessment Methods:</b>	Test 1 (40%) Test 2 (40%) In class activities (20%)		
<b>Literature</b>			
<b>Primary Literature:</b>	<ol style="list-style-type: none"> <li>1. Introduction to Computers, Peter Norton, 6th International Edition (McGraw-Hill)</li> <li>2. Fundamentals of Python Programming, Richard L. Halterman, 2018</li> </ol>		
<b>Additional Literature:</b>	<ol style="list-style-type: none"> <li>1. Python for Civil and Structural Engineers, Vittorio Lora, 2019</li> </ol>		
<b>Designed teaching plan</b>			
<b>Week</b>	<b>Title of the lecture</b>		
<i>Week 1:</i>	Processing text documents		
<i>Week 2:</i>	Processing documents with objects (figures, tables, equations, etc.)		
<i>Week 3:</i>	Processing spreadsheets		
<i>Week 4:</i>	Using functions for making calculations in spreadsheets		
<i>Week 5:</i>	Preparation of electronic presentations		
<i>Week 6:</i>	Inserting objects in presentations (figures, tables, animations, etc.)		
<i>Week 7:</i>	Introduction to Programming		
<i>Week 8:</i>	Data types, reading input variables and printing output values		
<i>Week 9:</i>	Flow diagrams for calculation of sum, product and factorial of a numerical sequence		
<i>Week 10:</i>	Branching structures		
<i>Week 11:</i>	Loops		
<i>Week 12:</i>	Flow diagrams for manipulation with arrays		
<i>Week 13:</i>	Programs that manipulate with arrays		
<i>Week 14:</i>	Flow diagrams for solving problems by dividing them into parts		
<i>Week 15:</i>	Methods		

### **Academic Policies and Code of Conduct**

During the lectures, students must be disciplined, while their mobile phones should be in silent mode. During exams or tests, students are not allowed to communicate to each other and the utilization of mobile phones or any other textual material is forbidden.